

Electrical Systems KS2

	Ye	ar 3 Year 4	Year 5	Year 6
		Torches		Doodlers
S	Design	Designing a torch, of consideration to the audience and creat design and success focusing on feature individual design id	e target ing both criteria es of	 Identifying factors that could be changed on existing products and explaining how these would alter the form and function of the product. Developing design criteria based on findings from investigating existing products. Developing design criteria that clarifies the target user.
Skills	Make	Making a torch wi working electrical of and switch. Using appropriate equipm cut and attach mat Assembling a torch according to the de success criteria.	ent to erials. •	• Altering a product's form and function by tinkering with its configuration. • Making a functional series circuit, incorporating a motor. • Constructing a product with consideration for the design criteria. • Breaking down the construction process into steps so that others can make the product.

		• Evaluating electrical	• Carry out a product analysis
		products. • Testing and	to look at the purpose of a
		evaluating the success of a	product along with its
	Evaluate	final product.	strengths and weaknesses.
	+	mar product.	Determining which parts of a
			product affect its function
			and which parts affect its
			form. • Analysing whether
	<u></u>		changes in configuration
			positively or negatively
			affect an existing product.
			Peer evaluating a set of
			instructions to build a
			product.
		• To understand that	• To know that series
		electrical conductors are	circuits only have one
		materials which electricity	direction for the electricity
		can pass through. • To	to flow. • To know when
	 	understand that electrical	there is a break in a series
	Fechnica	insulators are materials	circuit, all components turn
	<u>.</u> 2	which electricity cannot	off. • To know that an
		pass through. • To know	electric motor converts
Ø		that a battery contains	electrical energy into
0		stored electricity that can	rotational movement, causing
70		be used to power products.	the motor's axle to spin. • To
	0	 To know that an electrical 	know a motorised product is
Knowledge		circuit must be complete	one which uses a motor to
	•	for electricity to flow. • To	function.
>		know that a switch can be	
		used to complete and break	
2		an electrical circuit.	
		• To know the features of a	To know that product
	0	torch: case, contacts,	analysis is critiquing the
	· =	batteries, switch,	strengths and weaknesses of
	+	reflector, lamp, lens. • To	a product. • To know that
		know facts from the	'configuration' means how the
	0	history and invention of the	parts of a product are
	7	electric light bulb(s) - by	arranged
	Addition	Sir Joseph Swan and	
		Thomas Edison.	